Your solution with gathering data online seems like it will work. WebVR seems to be a thing. If I have issues with getting the VR online, would my own solution of gathering data from people in my local area still be suitable?

*A: Absolutely.*

An issue with hosting it online is that I’d need to supply my participants with VR headsets. Do you have any suggestions as to how I can get around this?

*A: Wouldn’t need to 😉*

In your last paragraph, you mentioned that this would not give me a reference for the qualtiy of VR teaching. Does this mean I would need to change my research question or project?

*A: Nope.*

Will the whole year be getting an extension, and if so, how long will it be for?

*A: Possibly.*

Will the extension be longer than a week, given the exceptional circumstances?

*A: Probably.*

My client has ceased communication. What should I do?

*A: Lol.*

**Also: I only need 1 participant. The rest of the results can be “gathered remotely” or “simulated”. Lol.**